

*Spitfire*



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MIRRORSOFT

# SPECTRUM 48K/SPECTRUM PLUS

## KEYBOARD CONTROLS

### Joystick Controls

Normal up, and down, left and right movements and fire button apply.

### Keyboard Controls

Controls given are for a Standard 48K Spectrum. Where these differ for Spectrum Plus, they are given in brackets.

Joystick up	P (cursor up)
Joystick down	L (cursor down)
Joystick left	A (cursor left)
Joystick right	S (cursor right)
Fire	Shift (or ;)
Left rudder	Z
Right rudder	X
Increase power	Q
Decrease power	W
Flaps	F
Screen switch	Space
Gear	G
Brakes	B
Map	M
Expand map	N

### Loading

LOAD " " and press ENTER.

### Loading saving your log

Insert a new tape and follow the on-screen instructions. Do not forget to press ENTER after typing your name.

# AMSTRAD CPC

## KEYBOARD CONTROL

### Joystick Controls

Normal up, and down, left and right movements and fire button apply.

### Keyboard Controls

Joystick up	+
Joystick down	?
Joystick left	A
Joystick right	S
Fire	Shift
Left rudder	Z
Right rudder	X
Increase power	Q
Decrease power	W
Flaps	F
Screen switch	Space
Gear	G
Brakes	B
Map	M
Expand map	N



### Loading

Press CTRL and small ENTER key.

### Loading saving your log

Insert a new tape and follow the on-screen instructions. Do not forget to press RETURN after typing your name.

# **FLIGHT CHECK LIST FOR YOUR SPITFIRE**

## **TAKE OFF**

- |                         |                      |
|-------------------------|----------------------|
| 1 Brakes off            | 3 Lift off at 90 MPH |
| 2 Engine revs 3,400 RPM | 4 Retract gear       |

## **LANDING APPROACH**

- |                                             |                        |
|---------------------------------------------|------------------------|
| 1 Reduce speed to 140 MPH                   | 2 Lower flaps and gear |
| 3 Final approach between 80 MPH and 100 MPH |                        |

## **OPTIMUM CLIMB**

Varies with height:

200 MPH at 2,850 RPM giving 2,500 ft per minute

## **OPTIMUM CRUISE**

200 MPH at 1,900 RPM

Level flight is achievable between speeds of  
90 MPH and 350 MPH

## **FLYING LIMITS**

**STALL:** Approx 65 MPH  
with gear and flaps down

**DIVING:** 450 MPH

**LOOP:** Enter with a speed of  
greater than 250 MPH

**ROLL:** Between 180 MPH  
and 300 MPH. Nose just  
above Horizon. Higher speed  
for an upward roll.

**CEILING:** 35,000 ft

## **OUT OF CONTROL AND DISORIENTATED**

- |                                                              |                                                                  |
|--------------------------------------------------------------|------------------------------------------------------------------|
| 1 Reduce power.                                              | 3 If appropriate apply rudder<br>in direction of slip indicator. |
| 2 Apply joystick in opposite<br>direction to turn indicator. | Centralise when indicator at<br>zero.                            |
| 4 Ease back on joystick if in a dive.                        |                                                                  |